



# TOWN OF KILL DEVIL HILLS

*Land Where Flight Began*

MEMORANDUM

January 13, 2019

TO: Mayor and Board of Commissioners

FROM: Debora P. Diaz, Town Manager

REF: Consent Agenda

**1. Minutes (Attached CA-1A)**

A. December 9, 2019

**2. Monthly Report (Attached CA-2)**

A. November 2019

**3. Annual Certification of Firefighters (Attached CA-3)**

In 1980 the Board of Trustees for the North Carolina Firemen's Pension Fund established a requirement for State fire departments to annually submit a roster of active firefighters. The roster is prepared by the Fire Department and includes only those firefighters that have met the State's minimum requirement for training hours. The list must be certified by each local governing board in order to maintain eligibility for pensions and the line of duty death benefit provided by the State for firefighters.

**4. Schedule public hearing – Chapter 153. Zoning, § 153.071 Soil Erosion and Sedimentation Control – modification to meet state requirements (Attached CA-4)**

At their meeting on December 17, 2019 the Planning Board reviewed this proposed amendment to the Zoning Ordinance and voted to recommend it for public hearing by the Board of Commissioners. The purpose of this portion of Chapter 153 is to allow development in Town, while preventing pollution by erosion and sedimentation. Our local program complies with the NC Sedimentation Pollution Control Act, and through our participation property owners enjoy the benefits of a locally administered program, which can respond to needs with more personalized service. To continue participation in the state program, including issuance of soil and sedimentation erosion control permits, our ordinance must comply with the state model. This amendment updates our code to meet state requirements.

Approval of the Consent Agenda will schedule this public hearing for the February 12, 2020 Board of Commissioners meeting, at 6:00 p.m.

Staff recommends approval of the Consent Agenda as submitted and a motion will be in order.